

Did You Remember? An ASL Checklist. <i>Especially important items to remember are marked with a “▶” symbol.</i>	Coding Key ATTACKER ONLY DEFENDER ONLY BOTH PLAYERS	MOVEMENT PHASE (& DEFENSIVE FIRST FIRE)	ADVANCING FIRE PHASE
PRE-GAME SETUP			
<input type="checkbox"/> Did you exchange a leader for a Commissar? (A25.22; G18.31; O11.6206)		<input type="checkbox"/> ▶Did you attempt to fire Starshell? (Beginning of MPh) (E1.91-.921)	<input type="checkbox"/> ▶Did you resolve SMOKE drift? (A24.61) Did you resolve Gusts? (B25.651) (Start of AFPh)
<input type="checkbox"/> ▶Did you deploy up to 10% (FRU) of your at start forces? (A2.9; A5.5; A25.2; A25.61; A25.7; G14.311; G17.11; G18.2)		<input type="checkbox"/> Did you make Freedom of Movement dr (Night, Scenario Defender)? (E1.21)	<input type="checkbox"/> Did you fire Ordnance Dispersed WP? (C8.6)
<input type="checkbox"/> ▶Did you Boresight? (C6.41-42) Did you pre-register OBA? (C1.73; E12.71)		<input type="checkbox"/> ▶Did you move Berserk units first? (Beginning of MPh) (A15.43-.431)	<input type="checkbox"/> Did you (un)limber Guns? (C10.21)
<input type="checkbox"/> Did you make Hull Down attempts for AFVs? (D4.22-.221)		<input type="checkbox"/> Did you create Tank Hunter Hero? (G1.421)	<input type="checkbox"/> Did you use Spraying Fire option? (A7.34)
<input type="checkbox"/> ▶Did you record HIP/Tank Hunter Heroes/Dare-Death Squads?		<input type="checkbox"/> Did you enter a Sewer? (B8.4) Tunnel? (B8.6) (at start of unit’s movement)	<input type="checkbox"/> ▶Did you resolve Blaze Spread (B25.15-.151; B25.6; B25.651)?
<input type="checkbox"/> Did you claim Wall Advantage? (B9.322)		<input type="checkbox"/> Did you attempt to Clear things? (B24.71, B24.73, B24.74, B24.75, B24.76, G2.7, G9.71, O1.5)	ROUT PHASE
RALLY PHASE		<input type="checkbox"/> Did you Recover weapons? (A4.44)	<input type="checkbox"/> Did you voluntarily break? (A10.41)
<input type="checkbox"/> Did you check NVR Change, Civilian Interrogation, in Wind Change DR? (E1.12, E2.4)		<input type="checkbox"/> Did you Dash? (4.63)	ADVANCE PHASE
<input type="checkbox"/> ▶Did you make your Self-Rally attempt (or attempts, for ABtF SSR CG14, BRT SSR CG14, KGP SSR CG18, RB SSR CG17)? (A10.63; A18.11)		<input type="checkbox"/> Did you attempt to place SMOKE grenades? (A24.1; D13.35) or use Smoke Dispenser? (D13)	<input type="checkbox"/> Did you transfer SW/Guns/Prisoners? (A4.43; A20.5)
<input type="checkbox"/> Did you Recombine? (A1.32)		<input type="checkbox"/> Did you claim Wall Advantage? (B9.322)	<input type="checkbox"/> Did you create Tank Hunter Heroes (G1.421)?
<input type="checkbox"/> ▶Did you Recover SW/Guns? (A4.44; D6.31; G.5) Did your leaders Recover SW possessed by friendly broken units? (A4.44) Did you Repair SW? (A9.72; D3.7) Did you Transfer them? (A4.431; A9.72; A13.33; A20.5; D3.7)		<input type="checkbox"/> Did your vehicles go CE/BU? (D5.33)	<input type="checkbox"/> Did you go CE/BU? (D5.33)
<input type="checkbox"/> Did you Deploy? (A1.31-32; G17.11)		<input type="checkbox"/> Did you make your Straying DR? (E1.53; G2.22; G3.21; G13.83)	<input type="checkbox"/> Did you claim Wall Advantage? (B9.322)
<input type="checkbox"/> Did you Scrounge vehicles/wrecks? (D10.5)		<input type="checkbox"/> ▶Did you make a Motion Attempt for your AFV? (D2.401) Smoke Dispenser attempt? (D13.2)	<input type="checkbox"/> Did your Sewer units emerge? (B8.44) Tunnel units? (B8.6)
<input type="checkbox"/> Did you claim Wall Advantage? (Attacker first, end of phase) (B9.322)		<input type="checkbox"/> ▶Did you place residual FP? (A8.22; A9.22)	CLOSE COMBAT PHASE
PREP FIRE PHASE		<input type="checkbox"/> Did you use Spraying Fire option? (A7.34) Fire Lane Option (Defender) (A9.22)? Snap Shot? (A8.15)	<input type="checkbox"/> Did you create a Tank Hunter Hero? (G1.421)
<input type="checkbox"/> Did you fire Starshells? (E1.91-.921)		<input type="checkbox"/> Did you use Reaction Fire, Street Fighting? (D7.2) (A11.8)	<input type="checkbox"/> Did you declare escape attempts for Prisoners? (A20.55)
<input type="checkbox"/> ▶Did you fire SMOKE (at start of PFPh)? (C8.5-.51)		<input type="checkbox"/> Did your Sewer unit make its emergence dr? (End of MPh) (B8.42)	<input type="checkbox"/> Did you declare a Capture attempt? Did you Interrogate new Prisoners? (E2.1; G1.621; G18.71)
<input type="checkbox"/> ▶Did you attempt Radio Contact? (C1.2; G.7) Battery Access? (C1.21; G14.63)		<input type="checkbox"/> Did your Unarmed units attempt to Scrounge Small Arms (A20.552; G17.14) (End of MPh)?	<input type="checkbox"/> Did you make ATMM dr (Germans, Japanese Tank Hunter Heroes)?
<input type="checkbox"/> Did you Mop Up? (A12.153) Entrench? (A25.21; B27.11) Kindle? (B25.11)		DEFENSIVE FIRE PHASE	<input type="checkbox"/> Did you resolve all non-Flame Clearance attempts (B24.7; B28.7; G2.7; G9.71; O1.5) and place Labor counters if unsuccessful?
<input type="checkbox"/> Did you use Spraying Fire option? (A7.34)		<input type="checkbox"/> Did you fire Dispersed SMOKE? (C8.5)	<input type="checkbox"/> ▶Did you check for concealment for your units? (A12.12-.122; E1.32; E3.712; F11.601; G1.63)
<input type="checkbox"/> Did you Dismantle/Reassemble Weapons? (A9.73; A9.8)		<input type="checkbox"/> ▶Did you attempt Radio Contact? (C1.2; G.7) Battery Access? (C1.21; G14.63)	
<input type="checkbox"/> Did you (un)limber Guns (C10.21)?		<input type="checkbox"/> Did you attempt to fire Starshells (Leaders, or MMC/CE AFV if no Starshells have been fired in previous turns)(E1.921)?	
<input type="checkbox"/> Did you change CA of guns able to fire without Intensive Fire? (C3.22)		<input type="checkbox"/> Did you declare clearing attempts? (B24.72-76, G2.7, G9.71)	
		<input type="checkbox"/> Did you use Spraying Fire option? (A7.34)	
		<input type="checkbox"/> Did you Dismantle/Reassemble weapons? (A9.72; A9.8)	
		<input type="checkbox"/> Did you (un)limber Guns (C10.21)?	
		<input type="checkbox"/> Did you change CA of guns able to fire without Intensive Fire? (C3.22)	

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